



Number Systems

Common Number Systems

<i>System</i>	<i>Base</i>	<i>Symbols</i>	<i>Used by humans?</i>	<i>Used in PLC?</i>
Decimal	10	0, 1, ... 9	Yes	No
Binary	2	0, 1	No	Yes
Octal	8	0, 1, ... 7	No	No
Hexa-decimal	16	0, 1, ... 9, A, B, ... F	No	No

Quantities/Counting (1 of 3)

<i>Decimal</i>	<i>Binary</i>	<i>Octal</i>	<i>Hexa-decimal</i>
0	0	0	0
1	1	1	1
2	10	2	2
3	11	3	3
4	100	4	4
5	101	5	5
6	110	6	6
7	111	7	7

Quantities/Counting (2 of 3)

<i>Decimal</i>	<i>Binary</i>	<i>Octal</i>	<i>Hexa-decimal</i>
8	1000	10	8
9	1001	11	9
10	1010	12	A
11	1011	13	B
12	1100	14	C
13	1101	15	D
14	1110	16	E
15	1111	17	F

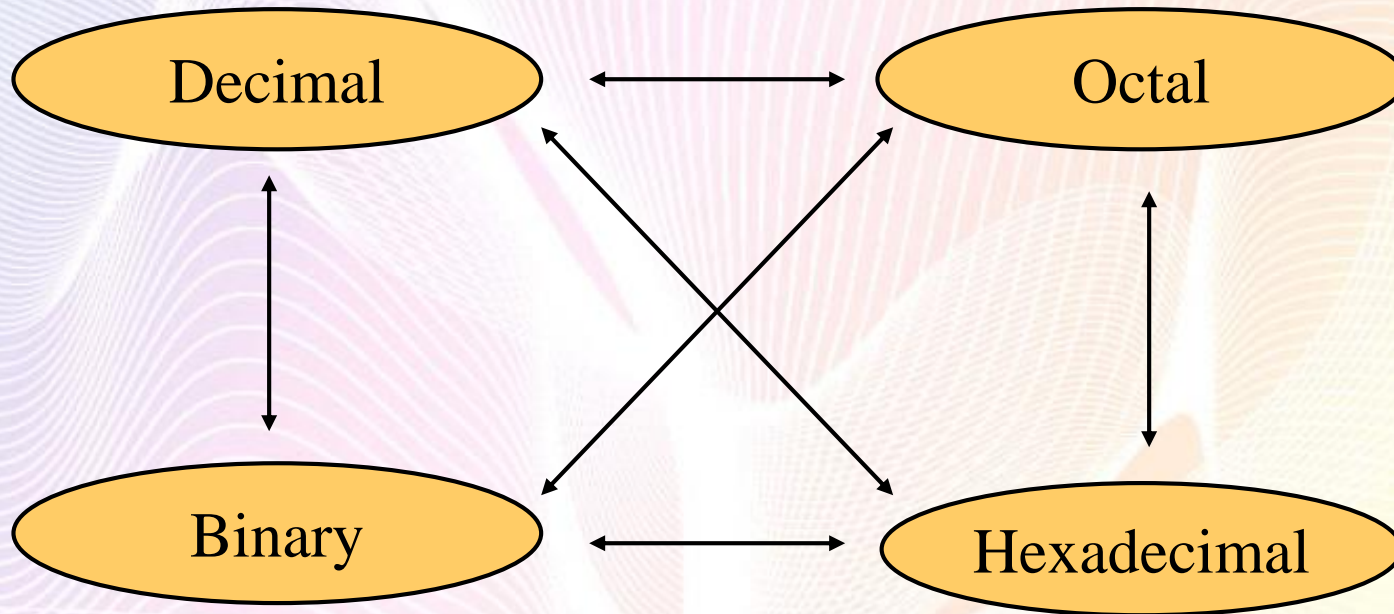
Quantities/Counting (3 of 3)

<i>Decimal</i>	<i>Binary</i>	<i>Octal</i>	<i>Hexa-decimal</i>
16	10000	20	10
17	10001	21	11
18	10010	22	12
19	10011	23	13
20	10100	24	14
21	10101	25	15
22	10110	26	16
23	10111	27	17

Etc.

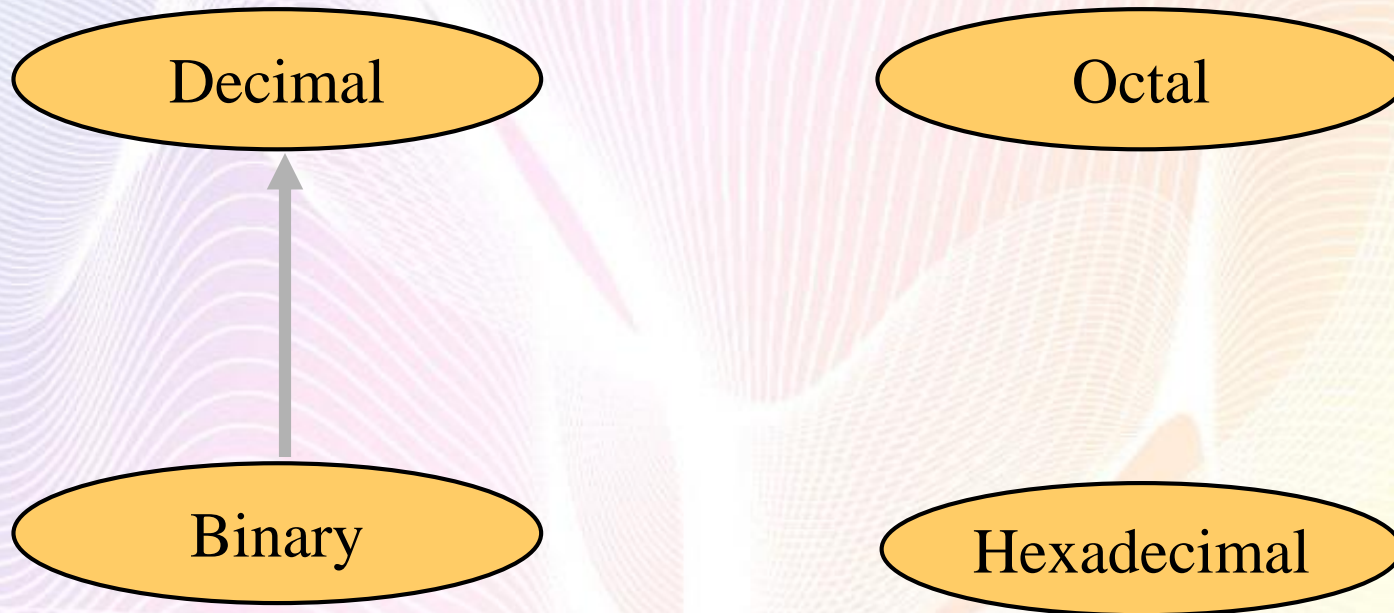
Conversion Among Bases

- The possibilities:



Conversion Among Bases

- The possibilities:



Binary to Decimal

- Technique
 - Multiply each bit by 2^n , where n is the “weight” of the bit
 - The weight is the position of the bit, starting from 0 on the right
 - Add the results

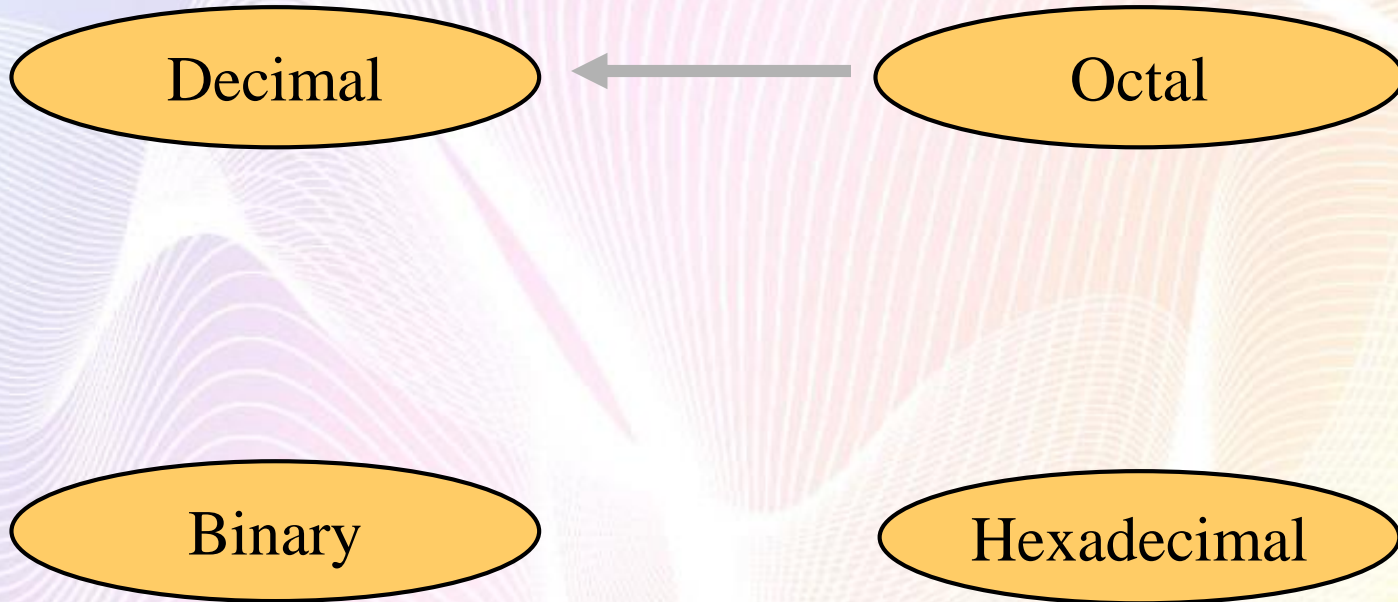
Example

Bit "0"

$101011_2 \Rightarrow$

$$\begin{array}{r} 1 \times 2^0 = 1 \\ 1 \times 2^1 = 2 \\ 0 \times 2^2 = 0 \\ 1 \times 2^3 = 8 \\ 0 \times 2^4 = 0 \\ 1 \times 2^5 = 32 \\ \hline 43_{10} \end{array}$$

Octal to Decimal



Octal to Decimal

- Technique
 - Multiply each bit by 8^n , where n is the “weight” of the bit
 - The weight is the position of the bit, starting from 0 on the right
 - Add the results

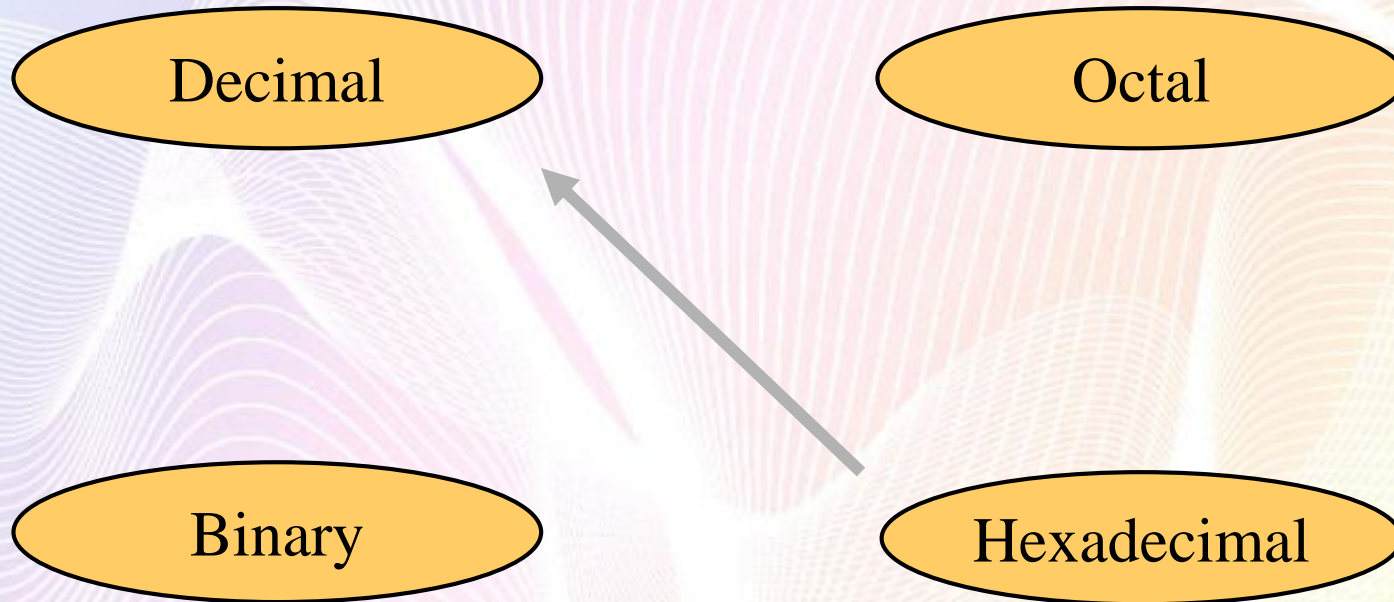
Example

Bit "0"

$724_8 \Rightarrow$

$$\begin{array}{r} 4 \times 8^0 = 4 \\ 2 \times 8^1 = 16 \\ 7 \times 8^2 = 448 \\ \hline 468_{10} \end{array}$$

Hexadecimal to Decimal



Hexadecimal to Decimal

- Technique
 - Multiply each bit by 16^n , where n is the “weight” of the bit
 - The weight is the position of the bit, starting from 0 on the right
 - Add the results

Decimal to Binary

Decimal

Octal



Binary

Hexadecimal

Decimal to Binary

- Technique
 - Divide by two, keep track of the remainder

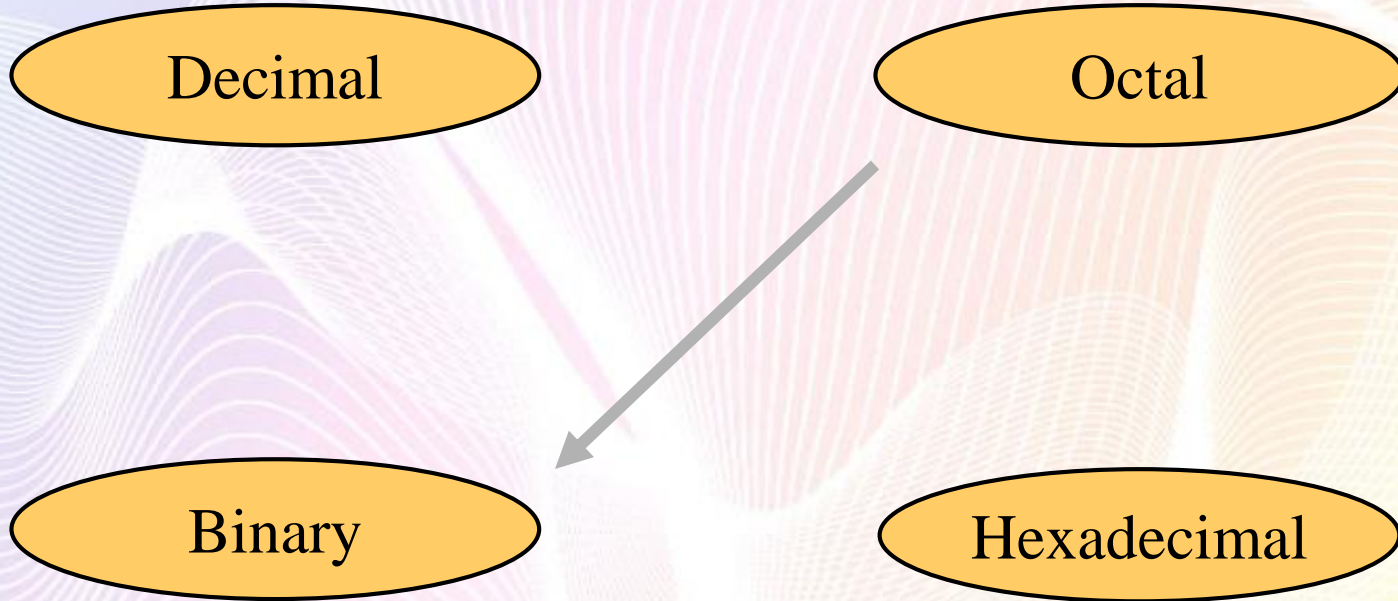
Example

$$125_{10} = ?_2$$

2		125	
2		62	1
2		31	0
2		15	1
2		7	1
2		3	1
2		1	1
		0	1

$$125_{10} = 1111101_2$$

Octal to Binary

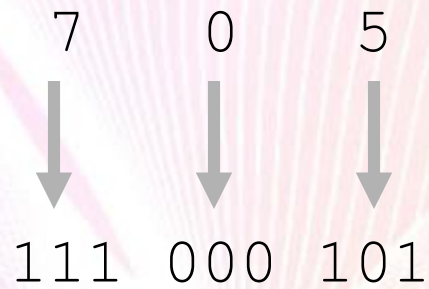


Octal to Binary

- Technique
 - Convert each octal digit to a 3-bit equivalent binary representation

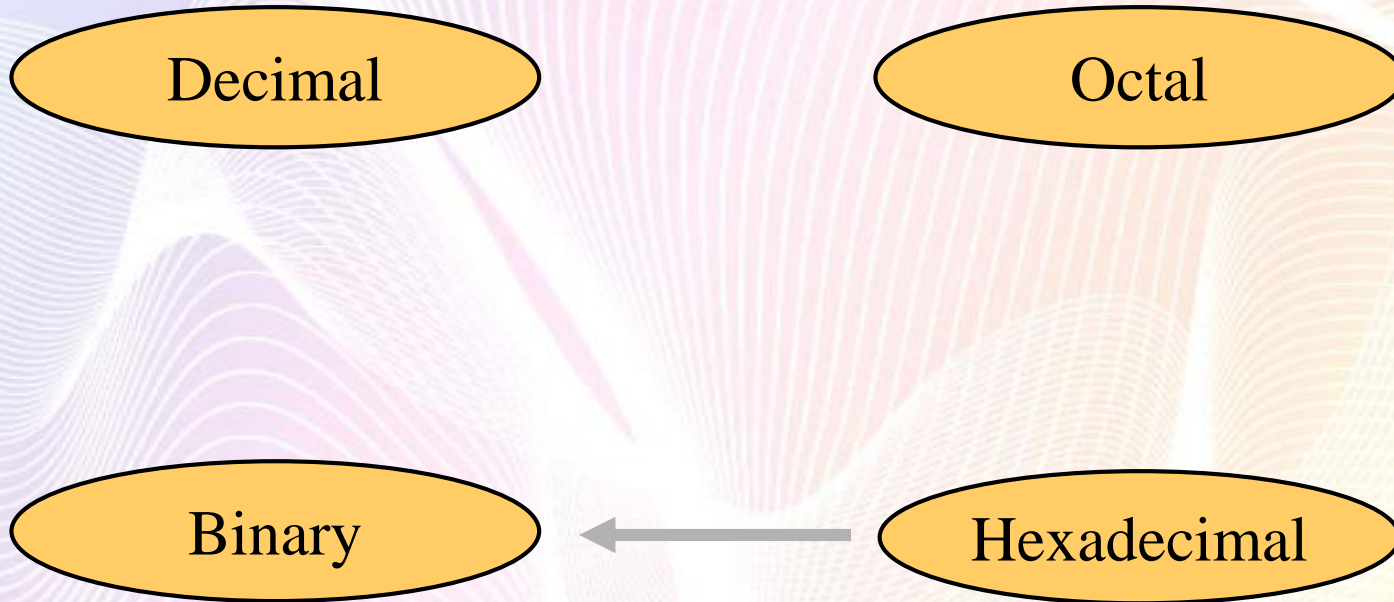
Example

$$705_8 = ?_2$$



$$705_8 = 111000101_2$$

Hexadecimal to Binary

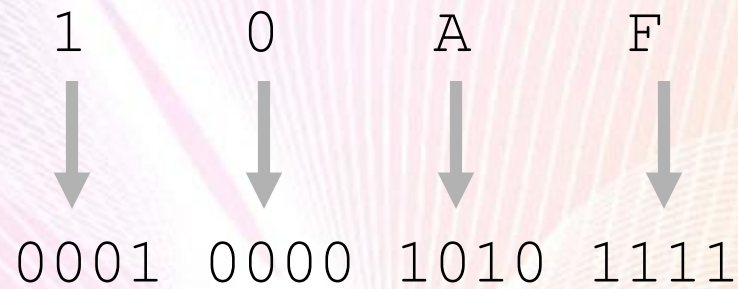


Hexadecimal to Binary

- Technique
 - Convert each hexadecimal digit to a 4-bit equivalent binary representation

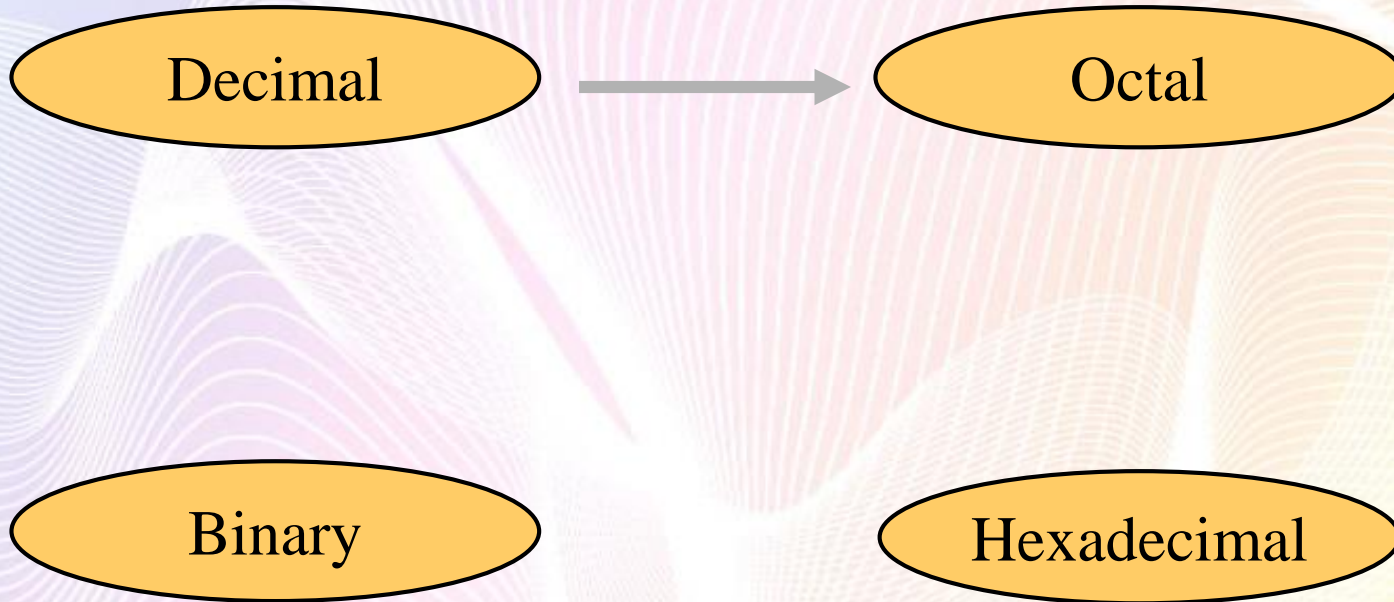
Example

$$10AF_{16} = ?_2$$



$$10AF_{16} = 0001000010101111_2$$

Decimal to Octal



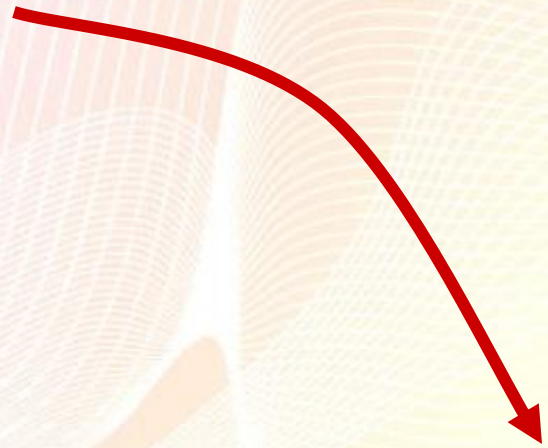
Decimal to Octal

- Technique
 - Divide by 8
 - Keep track of the remainder

Example

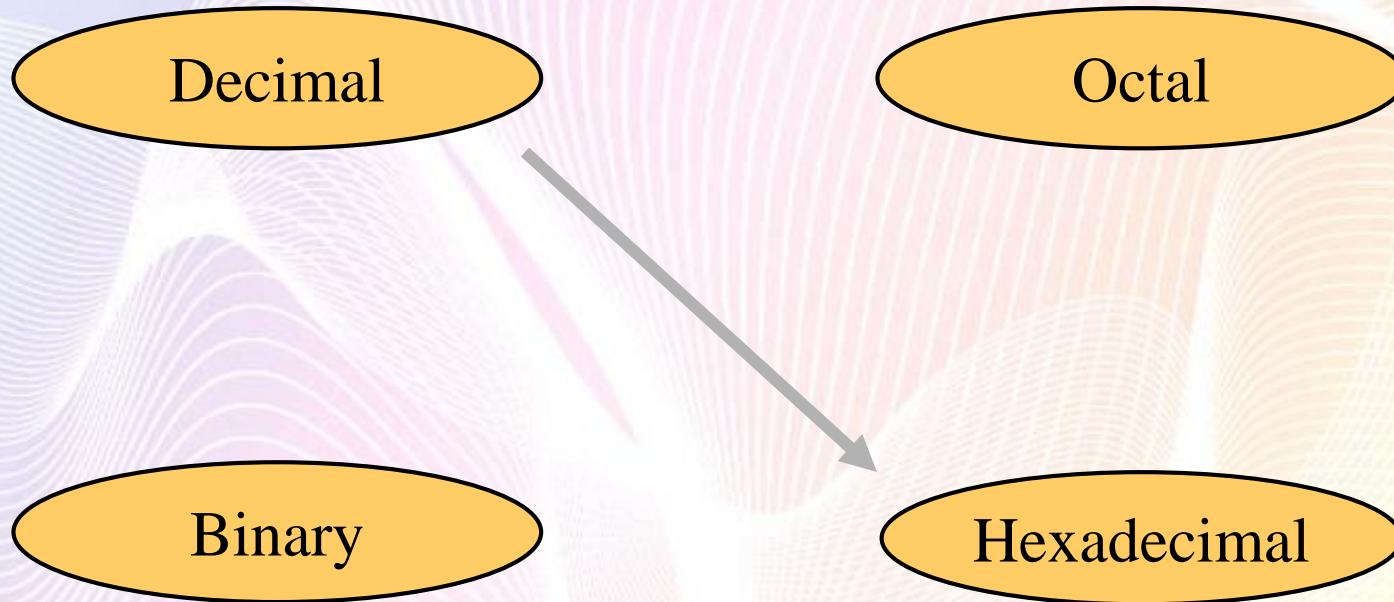
$$1234_{10} = ?_8$$

8		1234	
<hr/>			
8		154	2
<hr/>			
8		19	2
<hr/>			
8		2	3
<hr/>			
		0	2



$$1234_{10} = 2322_8$$

Decimal to Hexadecimal



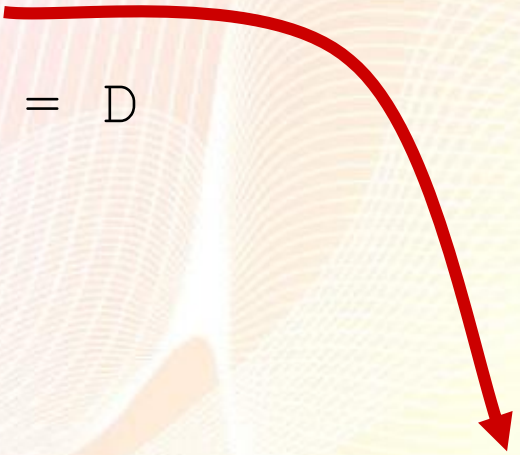
Decimal to Hexadecimal

- Technique
 - Divide by 16
 - Keep track of the remainder

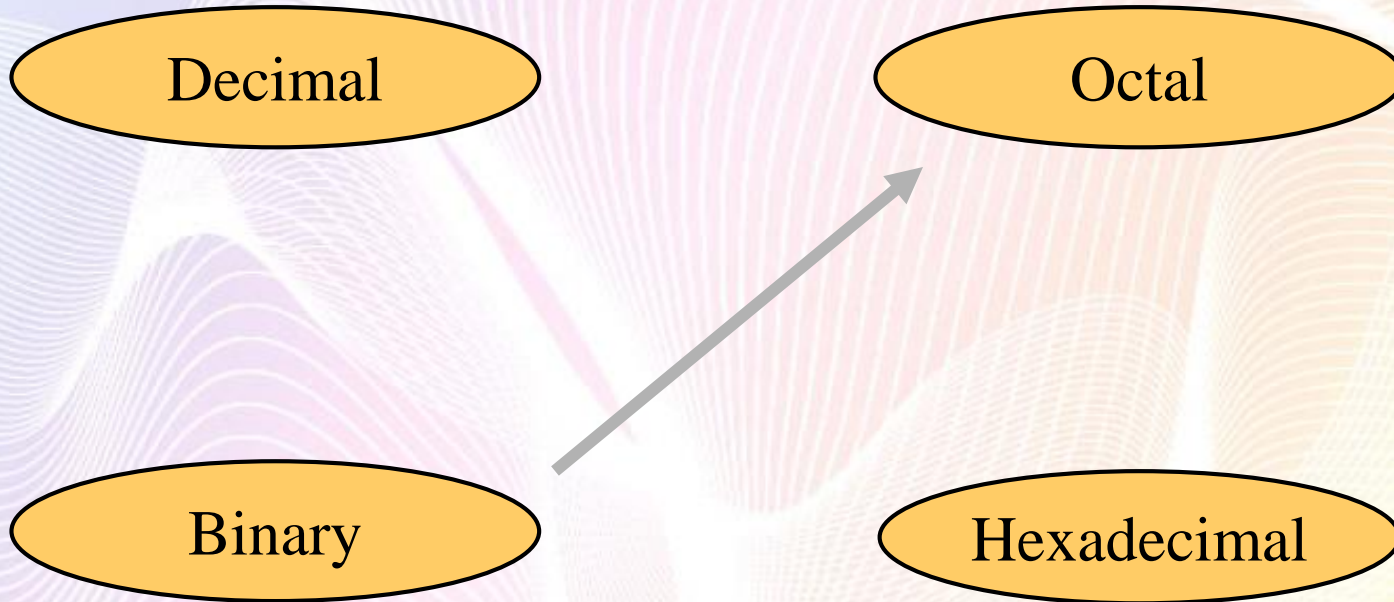
Example

$$1234_{10} = ?_{16}$$

16		1234	
16		77	2
16		4	13 = D
		0	4


$$1234_{10} = 4D2_{16}$$

Binary to Octal

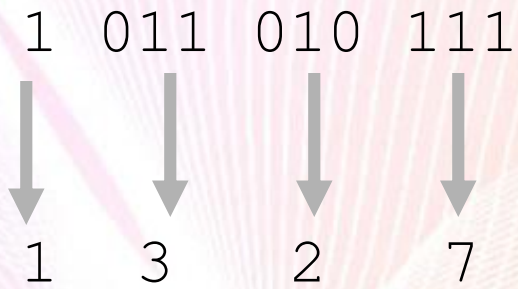


Binary to Octal

- Technique
 - Group bits in threes, starting on right
 - Convert to octal digits

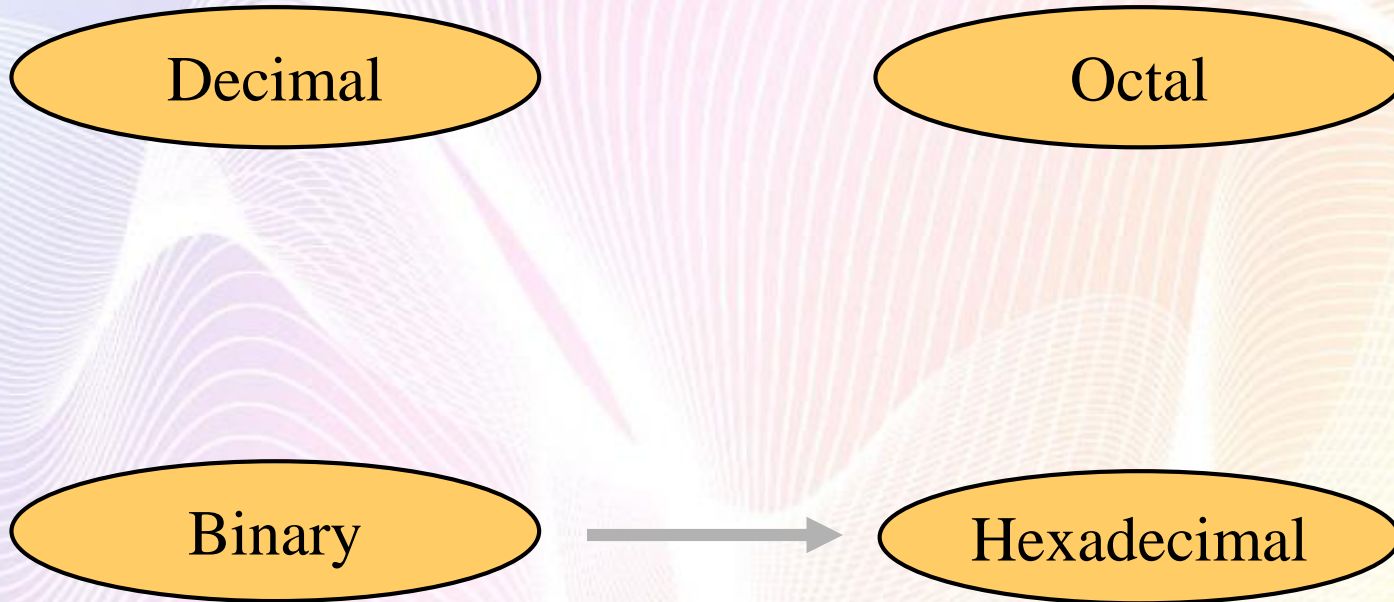
Example

$$1011010111_2 = ?_8$$



$$1011010111_2 = 1327_8$$

Binary to Hexadecimal

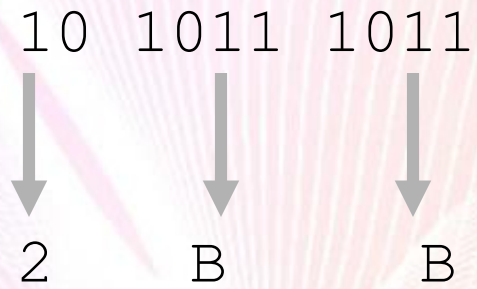


Binary to Hexadecimal

- Technique
 - Group bits in fours, starting on right
 - Convert to hexadecimal digits

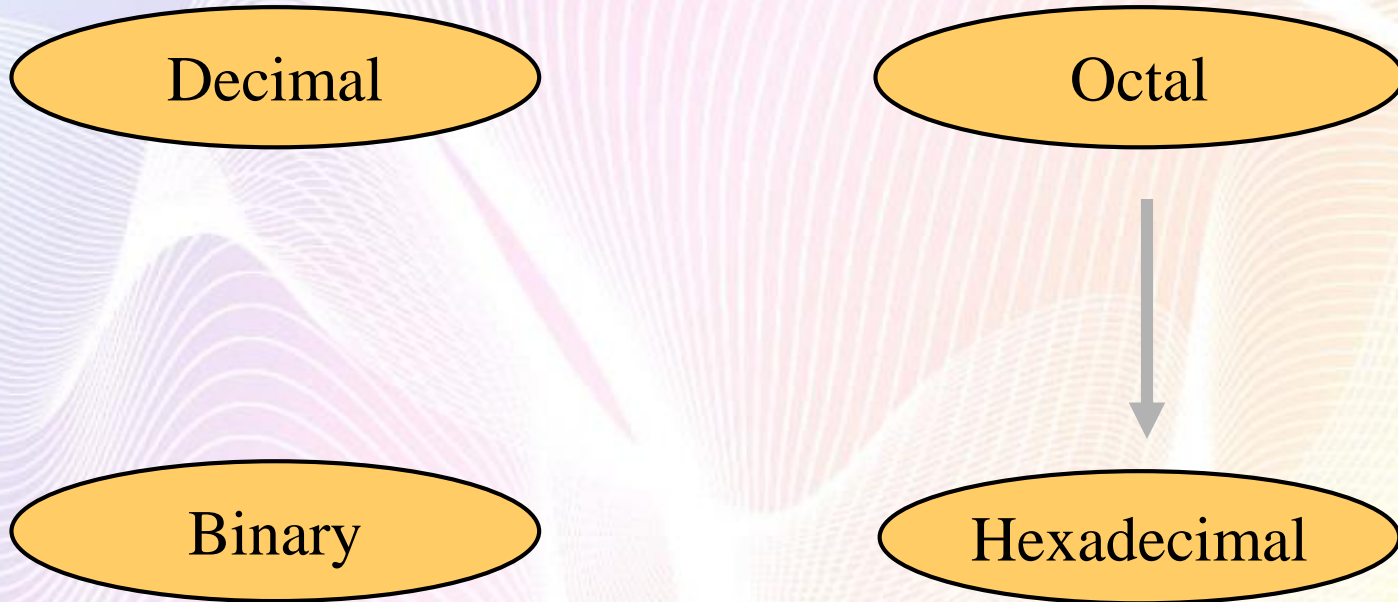
Example

$$1010111011_2 = ?_{16}$$



$$1010111011_2 = 2BB_{16}$$

Octal to Hexadecimal

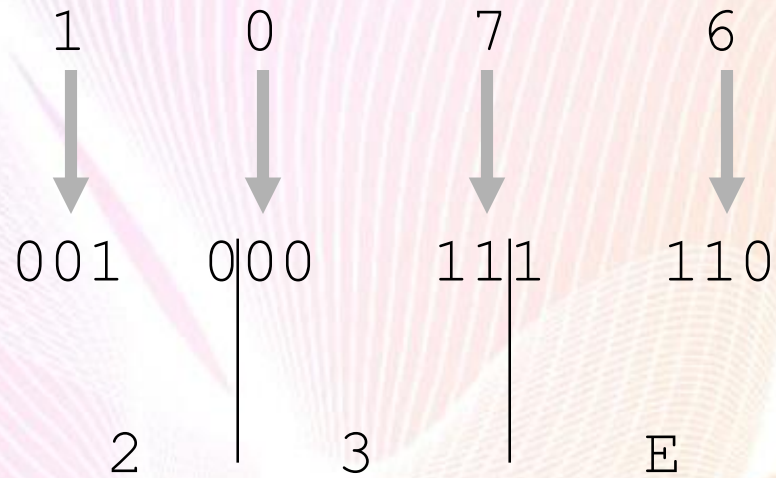


Octal to Hexadecimal

- Technique
 - Use binary as an intermediary

Example

$$1076_8 = ?_{16}$$



$$1076_8 = 23E_{16}$$

Hexadecimal to Octal

Decimal

Octal

Binary

Hexadecimal

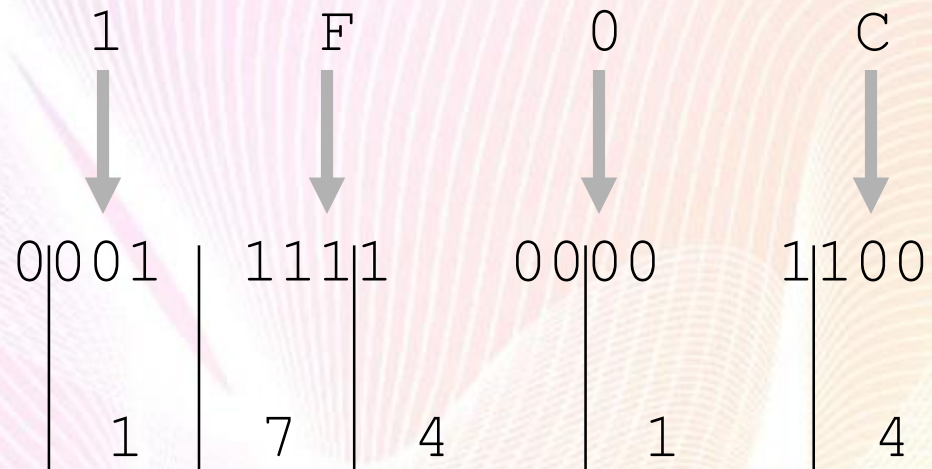


Hexadecimal to Octal

- Technique
 - Use binary as an intermediary

Example

$$1F0C_{16} = ?_8$$



$$1F0C_{16} = 17414_8$$

Binary Addition (1 of 2)

- Two 1-bit values

A	B	A + B
0	0	0
0	1	1
1	0	1
1	1	10

“two”

Binary Addition (2 of 2)

- Two n -bit values
 - Add individual bits
 - Propagate carries
 - E.g.,

$$\begin{array}{r} \overset{1}{1}0101 \\ + 11001 \\ \hline 101110 \end{array}$$

$$\begin{array}{r} 21 \\ + 25 \\ \hline 46 \end{array}$$

Multiplication (1 of 3)

- Decimal (just for fun)

$$\begin{array}{r} 35 \\ \times 105 \\ \hline 175 \\ 000 \\ 35 \\ \hline 3675 \end{array}$$

Multiplication (2 of 3)

- Binary, two 1-bit values

A	B	$A \times B$
0	0	0
0	1	0
1	0	0
1	1	1

Multiplication (3 of 3)

- Binary, two n -bit values
 - As with decimal values
 - E.g.,

$$\begin{array}{r} 1110 \\ \times 1011 \\ \hline 1110 \\ 1110 \\ 0000 \\ 1110 \\ \hline 10011010 \end{array}$$

Fractions

- Binary to decimal

10.1011 =>

$$\begin{array}{r} 1 \times 2^{-4} = 0.0625 \\ 1 \times 2^{-3} = 0.125 \\ 0 \times 2^{-2} = 0.0 \\ 1 \times 2^{-1} = 0.5 \\ 0 \times 2^0 = 0.0 \\ 1 \times 2^1 = 2.0 \\ \hline 2.6875 \end{array}$$

Fractions

- Decimal to binary



Exercise – Convert ...

Decimal	Binary	Octal	Hexa- decimal
29.8			
	101.1101		
		3.07	
			C.82

Don't use a calculator!

Skip answer

Answer

Exercise – Convert ...

Answer

Decimal	Binary	Octal	Hexa- decimal
29.8	11101.110011...	35.63...	1D.CC...
5.8125	101.1101	5.64	5.D
3.109375	11.000111	3.07	3.1C
12.5078125	1100.10000010	14.404	C.82



The background features a series of overlapping, wavy, white lines that create a sense of depth and movement. The lines are set against a color gradient that transitions from a light blue on the left to a bright yellow on the right. The overall effect is a soft, ethereal, and modern aesthetic.

Thank you